



2026

TrailLink Unlimited



Guides



**Clinton River
Trail -
Oakland
County**
Michigan



Clinton River Trail - Oakland County

Michigan

The Clinton River Trail is a 17-mile recreational trail on an abandoned rail line through the heart of Oakland County, including



Connections

In the west, the trail continues as the [West Bloomfield Trail](#)

In the east, trail users can continue along the [Macomb Orchard Trail](#).

In Rochester, trail users can hop on the [Paint Creek Trail](#).

The Clinton River Trail is a 17-mile recreational trail on an abandoned rail line through the heart of Oakland County, including the cities of Sylvan Lake, Pontiac, Auburn Hills, Rochester Hills, and Rochester. The surrounding landscape includes downtowns, industry, residential areas, and parks.

About the Route

The trail roughly parallels, and frequently crosses, the Clinton River.

While primarily located on an abandoned railroad grade, the Clinton River Trail includes an approximately 4-mile on-road segment that circumnavigates a gap in the railroad corridor ownership in Pontiac.



Clinton River Trail - Oakland County

Michigan

States: Michigan

Counties: Oakland

Length: 17miles

Trail end points: 2290-2292 Woodrow Wilson Blvd (West Bloomfield Township) to 1954 Westridge Dr. (Utica)

Trail surfaces: Asphalt, Crushed Stone

Trail category: Rail-Trail

Trail activities: Bike, Fishing, Inline Skating, Walking, Cross Country Skiing

Parking & Trail Access

The Clinton River Trail - Oakland County runs between 2290-2292 Woodrow Wilson Blvd (West Bloomfield Township), where parking is available, and 1954 Westridge Dr. (Utica).

Parking is also available at:

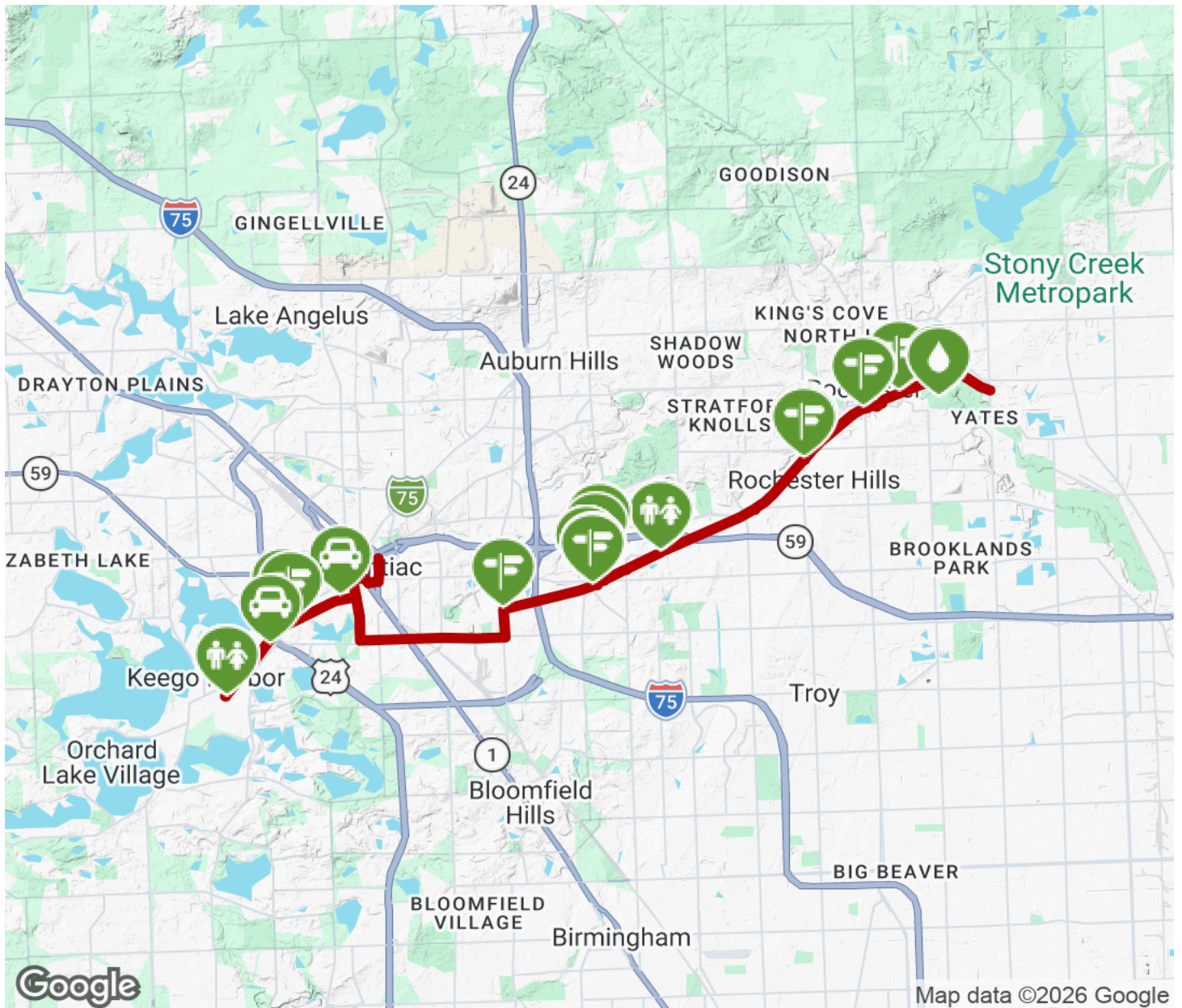
- Riverside Park, 3311 Parkways Blvd. (Auburn Hills)
- 1015 S Livernois Rd. (Rochester Hills)

Please see [TrailLink Map](#) for all parking options and detailed directions.



Clinton River Trail - Oakland County

Michigan



Trailhead



Restroom



Parking



Water Fountain



Tunnel



TrailLink
by Rails-to-Trails Conservancy

TrailLink.com