



2026

TrailLink Unlimited 

Guides



**Blue River  
Trail  
(Columbia  
City)**  
*Indiana*



## Blue River Trail (Columbia City)

Indiana

*Columbia City's Blue River Trail weaves throughout the small city along the banks of the Eel River, linking residents with schools,*



baseball fields and mountain bike trails. At the park's north end, the trail makes a loop around a quiet pond.

The trail connects residents of the northern neighborhoods of Columbia City with Morsches Park via a bridge over the river north of US 30.

Columbia City's Blue River Trail weaves throughout the small city along the banks of the Eel River, linking residents with schools, businesses, activity hubs and parks. The main trailhead, which offers a bike rack, parking, drinking fountain, benches and restrooms, is located just north of the Columbia City Fire Museum on S. Whitley Street, although a recent extension to the west of there takes trail users to S. Main Street/US 30.

The trail meanders east from the trailhead along the waterway until it crosses the river on a footbridge at the YMCA property. At E. Van Buren Street/State Route 205, trail users must cross the river on the road bridge. The trail resumes immediately after the bridge, and extends north to popular Morsches Park. The 117-acre park contains a splash pad, pavilion, skate park, tennis courts,



# Blue River Trail (Columbia City)

Indiana

**States:** Indiana

**Counties:** Whitley

Length: 2.5miles

**Trail end points:** Morsches Park to S Main St.

**Trail surfaces:** Asphalt

**Trail category:** Greenway/Non-RT

**Trail activities:** Bike,Inline

Skating,Walking,Wheelchair Accessible

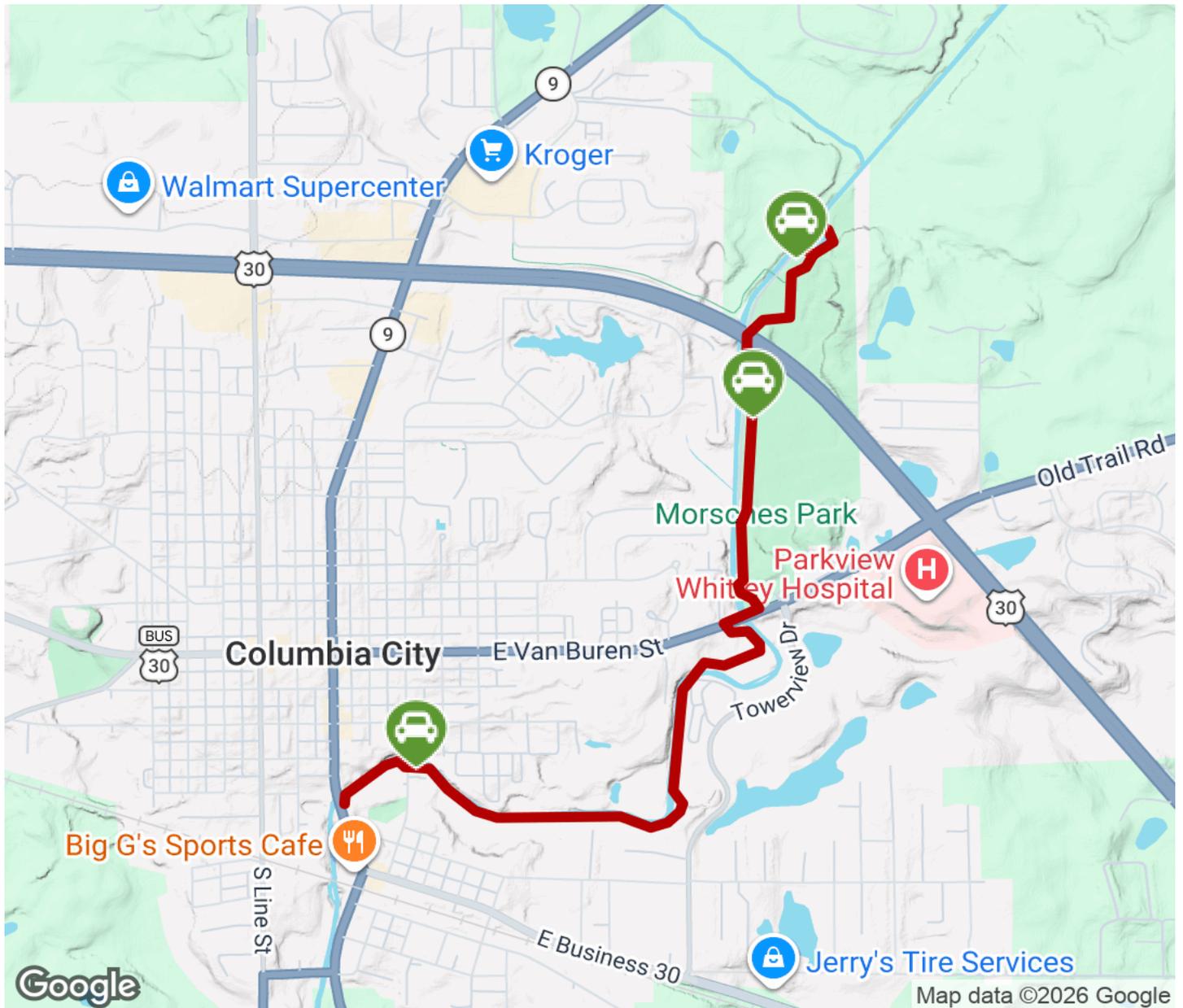
## Parking & Trail Access

Parking for the Blue River Trail is available at the trailhead on S. Whitley Street adjacent to the Columbia City Fire Museum. Additional parking can be found at the YMCA and in Morsches Park, both accessed from E. Van Buren Street/SR 205.



# Blue River Trail (Columbia City)

Indiana



- Trailhead
- Restroom
- Parking
- Water Fountain
- Tunnel