



2025

TrailLink Unlimited 🔯



Guides 🕫 🔊 😲









Grant Wood Trail (Linn County Segment) Iowa



Running along a former railroad corridor in Linn County, the Grant Wood Trail is being developed in phases. The trail is



restaurants, schools, parks, community facilities, and more.

In the southwest outskirts of Springville, the trail meanders between Creekside Rd. and Springville Rd. Following a creek, the trail is surrounded by fields and farmsteads. The trail runs between Alderman Road and Elbow Creek, where it comes to an abrupt dead end in the woods about a half mile east of Taylor Road. The trail is open year-round from sunrise to sunset.

Pick up the <u>Jones County</u> portion of the Grant Wood Trail in Martelle.

Running along a former railroad corridor in Linn County, the Grant Wood Trail is being developed in phases. The trail is named for the early 20th-century Iowa artist, perhaps best known for his painting "American Gothic."

A 10-mile segment runs east from Council St NE in Cedar Rapids and heads through Marion to Oxley Road on the eastern edge of the city. In Cedar Rapids and in downtown Marion, the trail is surrounded by busy metropolitan neighborhoods. Between Cedar Rapids and downtown Marion, it runs through a green corridor sheltered by trees. On the eastern outskirts of Marion, the route passes through forests, fields, and farmland. The trail serves as a vital transportation link for the surrounding communities, providing a safe and efficient route for pedestrians and bicyclists to access businesses, shops,





States: Iowa **Counties:** Linn Length: 15miles

Trail end points: Council St NE (Cedar Rapids)

to Elbow Creek (Martelle)

Trail surfaces: Asphalt, Grass, Gravel

Trail category: Rail-Trail
Trail activities: Mountain

Biking, Walking, Wheelchair Accessible, Cross

Country Skiing

Parking & Trail Access

Parking is available at several points along the route. Visit the <u>TrailLink map</u> for all options and detailed directions.





Grant Wood Trail (Linn County Segment) *Iowa*



