



2025

TrailLink Unlimited 🔯

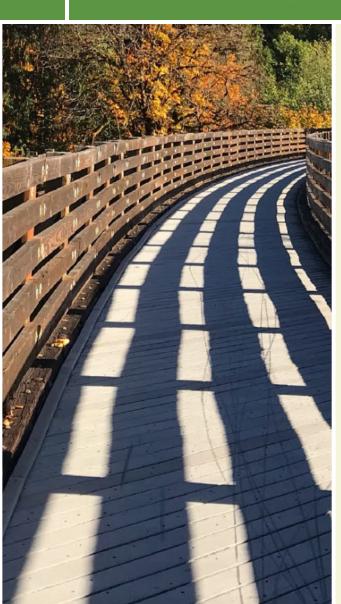


Guides 🕫 🤝









Lunken **Airport Trail** Ohio



Overview The Lunken Airport Trail offers a 4.9-mile loop around Cincinnati's municipal Lunken Airport. About the Route Most of



Miami River and at the south end of the loop, CRC Kellogg Avenue Park, which offers soccer fields and picnic shelters.

Connections

The pathway connects to the <u>Ohio River Trail</u> at Wilmer Avenue, which follows the Ohio River into downtown Cincinnati.

A portion of the Lunken Airport Trail is part of the Ohio to Erie Trail, a trail network that stretches all way across the state from Cincinnati, through Columbus, to Cleveland, a distance of 320 miles.

North of the airport, you can use the <u>Armleder-Lunken</u> <u>Connector</u> to connect to the <u>Armleder Park Trail</u>, which loops through its namesake park.

Overview

The Lunken Airport Trail offers a 4.9-mile loop around Cincinnati's municipal Lunken Airport.

About the Route

Most of the trail sits atop the levee that protects the airport from flooding of the Little Miami River. The paved path is wide and affords many nice views of the airport for plane spotters. Trail users also get nice views of the river in places.

Notable places along the route include Land of Make Believe Park and Reeves Golf Course, a short section of the route that follows along the western banks of the Little





States: Ohio

Counties: Hamilton Length: 4.9miles

Trail end points: Cincinnati Municipal Aiport, 262 Wilmer Ave (Cincinnati) to Beechmont

Bridge (Cincinnati) **Trail surfaces:** Asphalt

Trail category: Greenway/Non-RT

Trail activities: Bike, Inline Skating, Mountain

Biking, Walking, Cross Country Skiing

Parking & Trail Access

The Lunken Airport Trail runs in a loop around the Cincinnati Municipal Airport just south of OH-125.

Parking is available at:

- 4740 Playfield Ln (Cincinnati)
- 262 Wilmer Ave (Cincinnati)

See <u>TrailLink Map</u> for all parking options and detailed directions.



Lunken Airport Trail Ohio



