



2024

TrailLink Unlimited



Guides



**Bear Creek
Trail (La
Quinta)**
California



Bear Creek Trail (La Quinta)

California

The Bear Creek Trail is located in the Fred Wolff Nature Preserve, a slice of protected area located on the western edge of the La Quinta



excursions.

The Bear Creek Trail is a multiuse path for pedestrians and cyclists alike. This is a dog-friendly path.

The Bear Creek Trail is located in the Fred Wolff Nature Preserve, a slice of protected area located on the western edge of the La Quinta Cove neighborhood. The concrete trail is easily accessible from the adjacent neighborhoods and provides opportunities to get outside in the shadow of the surrounding mountains. Despite the trees and flowering bushes on the trail, there isn't much shade to be had so be mindful when deciding when to go out. The Greater Palm Springs visitors guide recommends trying to catch a scenic sunset or sunrise along the path.

The trail is moderately challenging, sloping upwards from Eisenhower Drive to the southern endpoint at the designated trailhead on Calle Tecata. Additional hiking trails wander into the mountains and canyons for those looking to extend (and ramp up the difficulty) their



Bear Creek Trail (La Quinta)

California

States: California

Counties: Riverside

Length: 2.7miles

Trail end points: Eisenhower Boulevard to
Bear Creek Trailhead on Calle Tecate

Trail surfaces: Concrete

Trail category: Greenway/Non-RT

Trail activities: Bike, Inline Skating, Walking

Parking & Trail Access

The Bear Creek Trailhead is located on the west end of Calle Tecate. To get there, head south on Eisenhower Drive, turn right onto Avenida Bermudas and continue onto Calle Tecate. The trail is at the end of that street. It is adjacent to the the Cove Oasis Trailhead ushers trail users into a much more challenging, dirt hike.

At the north end, you can park on Eisenhower Drive, near Calle Tampico.



Bear Creek Trail (La Quinta)

California



- Trailhead
- Restroom
- Parking
- Water Fountain
- Tunnel